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Randomized Solving of Floating-Point Constraints

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NASA Ames, Mountain View (CA), August 2010



- ~1.5 million people
- ~77F (25C) avg. temp.
- Intl. airport with flights to major cities

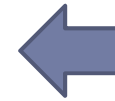
New Recife

Old Recife



PAN active projects

- ▶ Evolution aware lightweight debugging
 - ▶ Elton Alves
- ▶ Randomized Constraint Solving
 - ▶ Mateus Borges and Matheus Arrais
- ▶ A few others on the stack...



Focus of this talk



Context and Problem

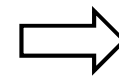
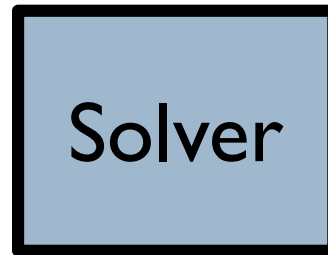
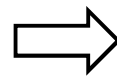
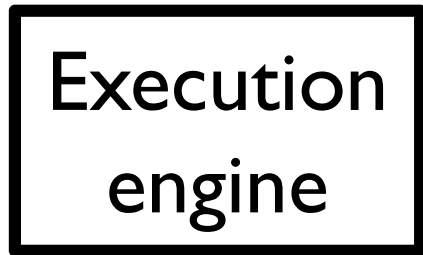
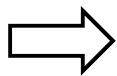
- ▶ **Context**
 - ▶ Symbolic execution (SE)
- ▶ **Problem**
 - ▶ Inability of constraint solvers to deal with undecidable constraints

```
foo(int x) {  
  x = x + 1;  
  if (x > 10) {  
    // PC: $x + 1 > 10  
  } else {  
    // PC: $x + 1 <= 10  
  }  
}
```

PC: \$x + 1 > 10

PC: \$x + 1 <= 10

foo(\$x)



foo(10)

foo(0)

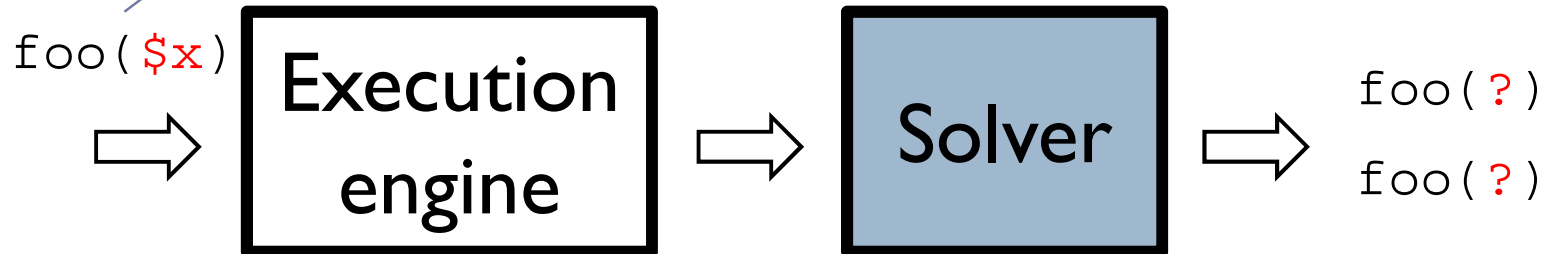
Context and Problem

- ▶ **Context**
 - ▶ Symbolic execution (SE)
- ▶ **Problem**
 - ▶ Inability of constraint solvers to deal with undecidable constraints

```
foo(double x) {  
  x = x + 1;  
  if (x > Math.pow(Math.sin(x),2)){  
    // PC: $x + 1 > ($x + 1)^2  
  } else {  
    // PC: $x + 1 <= ($x + 1)^2  
  }  
}
```

PC: $\$x + 1 > \sin(\$x + 1)^2$

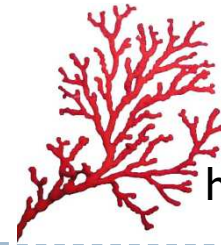
PC: $\$x + 1 \leq \sin(\$x + 1)^2$



Target application

- ▶ Programs that manipulate floating-point variables
 - ▶ Floating-point arithmetic
 - ▶ Specific math functions (say, from `java.lang.Math`)
- ▶ Example
 - ▶ $\text{sqrt}(\text{exp}(x+z)) < \text{pow}(z, x)$, $x > 0, y > 1, z > 1, y < x+2, w = x+2$
 - ▶ Solution $\{x=4.31, y=6.08, z=9.51, w=6.31\}$





CORAL

<http://pan.cin.ufpe.br/coral/>

CORAL solvers

▶ Common to all solvers:

- ▶ Rew. Rules + Equality decision procedure
- ▶ Inference of value range
- ▶ Evaluation with reverse polish calculator

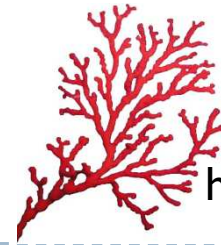
pre-processing
& evaluation

▶ Specific

- ▶ Brute force: RANDOM
- ▶ Heuristic search
 - ▶ Genetic Algorithms: GA
 - ▶ Particle Swarm Optimization: PSO

search
strategy





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▶ Specific

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Using opt4j library
and SAW fitness
function.



Illustration

$$\sqrt{x+y}=\sqrt{c}, \sin(z) > \cos(y)$$



Illustration

$$\sqrt{x+y}=\sqrt{c}, \sin(z) > \cos(y)$$

$$x+y=c, \sin(z) > \cos(y)$$

Rewrite



Illustration

$$\sqrt{x+y}=\sqrt{c}, \sin(z) > \cos(y)$$

$$x+y=c, \sin(z) > \cos(y)$$

$$x=c-y, \sin(z) > \cos(y)$$

Rewrite

Rewrite



Illustration

$$\sqrt{x+y}=\sqrt{c}, \sin(z) > \cos(y)$$

$$x+y=c, \sin(z) > \cos(y)$$

$$x=c-y, \sin(z) > \cos(y)$$

$$\sin(z) > \cos(y)$$

$$~~x=c-y~~$$

Rewrite

Rewrite

EQ_DP

Value of x depends on y.



Illustration

$$\text{sqrt}(x+y)=\text{sqrt}(c), \sin(z) > \cos(y)$$

$$x+y=c, \sin(z) > \cos(y)$$

$$x=c-y, \sin(z) > \cos(y)$$

$$\sin(z) > \cos(y)$$

Rewrite

Rewrite

EQ_DP

Search z, y

Infer value ranges of z and y from context before starting the search.



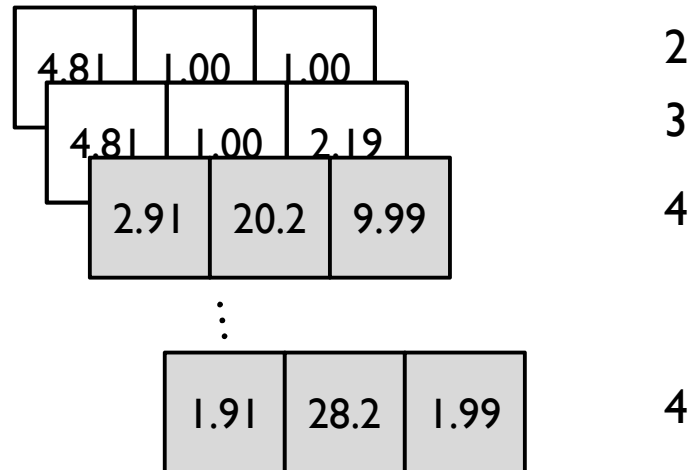
Quick outlook of heuristic search

Individuals

Fitness scores

$$\sqrt{\exp(x+z)} < \text{pow}(z, x)$$

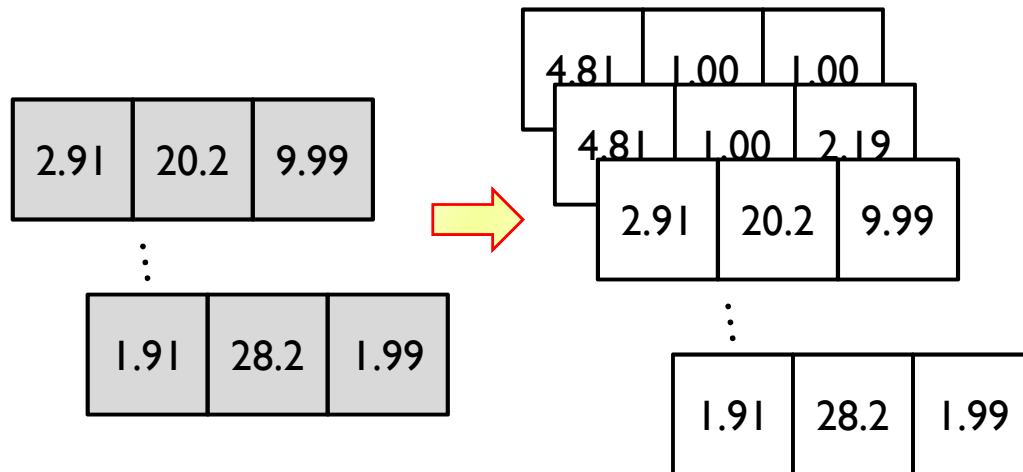
, $x > 0, y > 1, z > 1, y < x+2,$



Identify best fit individuals with a fitness functions



Quick outlook of heuristic search



$$\text{sqrt}(\exp(x+z)) < \text{pow}(z, x)$$

, $x > 0, y > 1, z > 1, y < x+2,$

Best individuals
guide next
generation!



Quick outlook of heuristic search

Individuals

Fitness scores

$$\sqrt{\exp(x+z)} < \text{pow}(z, x)$$

, $x > 0, y > 1, z > 1, y < x+2,$

4.31	6.08	9.51
------	------	------

5

$x=4.31, y=6.08, z=9.51$

Stop when find
solution or
timeouts



Related work

- ▶ DART [Godefroid *et al.*, PLDI'05]
- ▶ Our previous work [NFM'09, ISSE'10]
- ▶ FloPSy [Lakhotia *et al.*, ICTSS'10]
- ▶ From other domains:
 - ▶ Non-linear optimization
 - ▶ Root finding
 - ▶ ...



Evaluation: Subjects

- ▶ 76 constraints manually written by 3 programmers
- ▶ Constraint = conjunction of boolean expressions
- ▶ On average:
 - ▶ 4 variables per constraint
 - ▶ 6 functions
 - ▶ 4 conjunctions
- ▶ Example

[$x - y + \tan(v) > (z + t) / (w + t)$, $\sqrt{x-t} > z / y$, $\log(x*y) > \log(t+w+z)$, $z^2 + w^3 + x^7 < \text{pow}(y,t)*\cos(v)$, $z + w > x + y$, $w < x/y$, $x > (w+y-z)$, $\log_{10}(t*x) < \sqrt{w*y*z}$, $x * \cos(t + y) > \log(w*z^3)$, $\cos(t) * \sin(v) > \cos(y)$, $\sin(x*y) + \sin(z*w) + \sin(t*v) < \cos(x*y) + \cos(z*w) + \cos(t*v)$]



Evaluation: Results

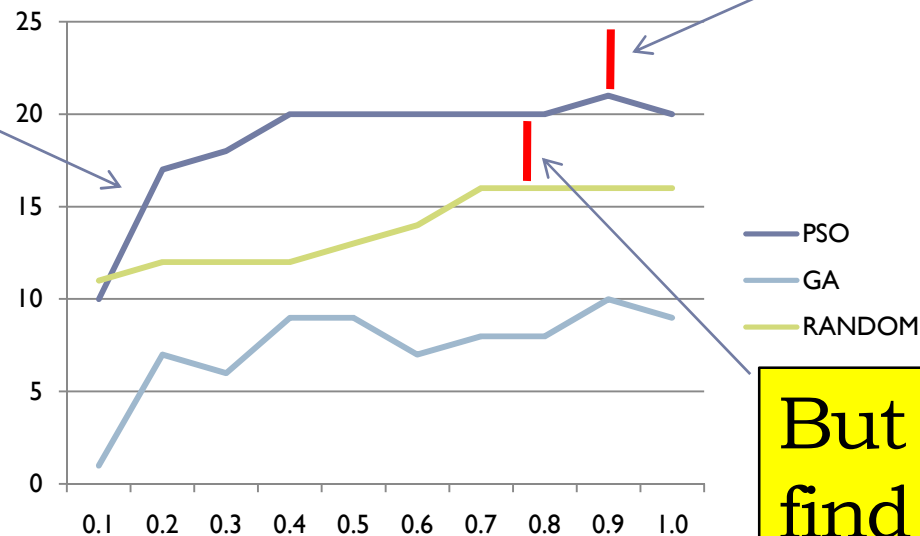
- ▶ All solvers miss 9 constraints
- ▶ All solvers find solution for 43 constraints (out of 76)
 - ▶ Value inference is critical for 3
 - ▶ Rew + EQ_DP is critical for 7
- ▶ Results vary for 24 constraints
 - ▶ GA is subsumed by RANDOM and PSO
 - ▶ RANDOM and PSO complementary. (Seed=1 ant timeout=1s):
 - ▶ In 3 cases PSO solves but RANDOM does not
 - ▶ In 2 cases RANDOM solves but PSO does not



Evaluation: Results

- ▶ Seed=1, varying timeout 0.1 to 1s, with a 0.1 step

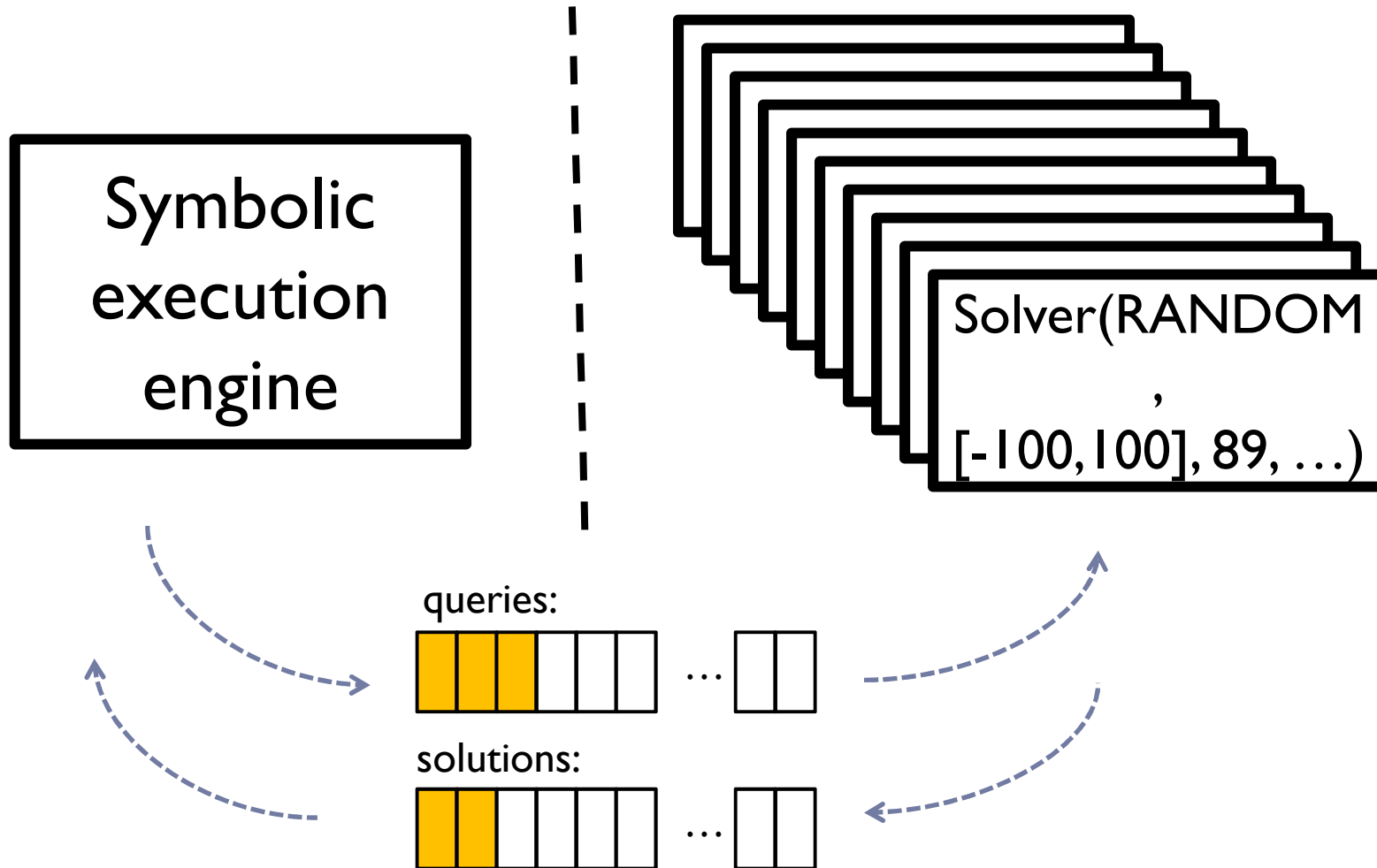
Sharp increase



Misses 4 constraints with this seed and timeout

But RANDOM can find solutions that PSO misses

Proposal: Parallel-Random Solving



Future work

- ▶ Integrate with Symbolic JPF
- ▶ Evaluate with a real case study
- ▶ Optimizations
 - ▶ Parallelize solving
 - ▶ Cache results from previous runs
 - ▶ Collaborate with decision procedures



Other projects on PAN

- ▶ Evolution aware lightweight debugging

- ▶ Elton Alves

- ▶ Randomized Constraint Solving

- ▶ Mateus Borges and Matheus Arrais

- ▶ A few others on the stack...

- ▶ Interactive incremental test generation

- ▶ ...



Evolution Aware Lightweight Debugging

- ▶ Problem: Coverage-based debuggers are efficient but not very precise
- ▶ Approach: Leverage on evolution information
 - ▶ **Aging of statements**
 - ▶ **Bug incidence**
 - ▶ Refactorings
 - ▶ Augmented oracles

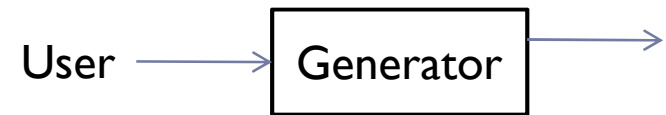
stmt	test cases									suspiciousness					
	5	4	3	2	6	7	8	3	3	5	7	8	8	S	δS
1	•														
2	•													0.63	0.63
3	•													0.63	0.63
4	•													0.63	
5	•													0.63	
6														0.70	
7														0.70	0.70
8														0.70	
9														0.70	
10														0.00	0.00
11														0.00	0.00
12														0.00	
13														0.00	
14														0.00	
15														0.00	
*16														0.81	0.81
17														0.81	0.81
18														0.81	0.81
19														0.81	
20														0.81	
21														0.81	
22														0.81	
23															
24															
25															
26														0.70	
27														0.70	
28														0.70	

- ▶ People:
 - ▶ Elton Alves (UFPE)
 - ▶ Milos Gligoric, and Vilas Jagananth (University of Illinois)



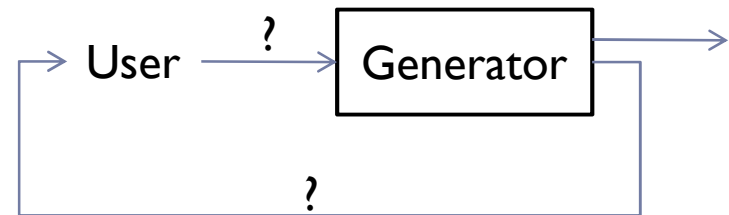
Interactive and Incremental Test Gen.

- ▶ Problem: program test generation is challenging



Interactive and Incremental Test Gen.

- ▶ Problem: program test generation is challenging
- ▶ Approach: Exploit interaction of user and tool
- ▶ Question: How to communicate information from user to generator (and conversely)?





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